**TLUSA Northeast Region**

**Klondike Derby**

**February 10-12, 2023**

[New England Klondike Derby | Trail Life USA - Northeast Region (tlusa-ne.org)](https://www.tlusa-ne.org/events/new-england-klondike-derby/)

Any Questions? Call . . .

Klondike Derby Chair: **AARON CASAVANT** at (973) 769-6355

**OVERVIEW**

The First Annual TLUSA New England Region Klondike Derby is an exciting winter challenge course in which teams of Trailmen compete against each other to earn the most tokens. Using their pre-built sleds (plans available at the registration link), each team will rotate between challenge stations where a practical problem involving basic Trailman skills will be encountered. Teams will earn tokens along the way, and the team with the most tokens at the end of the derby will win!

Teams will check in at HQ (see attached map) to have their sleds inspected prior to starting the challenge course. Teams will then be given general instructions – along with a packet of orders – and will proceed through the challenge course as directed by their orders.

Adult Leaders at each challenge station will explain the problem to the Trailmen and what they must do. After they complete the challenge, the Adult Leaders will award tokens for completion time (at some stations), skill, judgment, and team spirit and then send them to the next challenge station.

The challenge stations are as follows:

(1) Lashings;

(2) Fire Building;

(3) Rope Rescue (and Knot Tying);

(4) First Aid/Stretcher Race;

(5) Log Saw/Log Transfer;

(6) Hatchet Throwing;

(7) Wilderness Survival;

(8) Cross-Country Race; and

(9) Tug-of-War.

Second-Year Mountain Lions may attend this event if invited by the Navigators or Adventurers from their sending troop. TLUSA Health Forms are mandatory for all attending, and the cost will be **$20 per participant**. Please pay via the registration link! This cost covers the New England Frontier Camp (NEFC) facility use fee as well as a hot dinner on Saturday evening. **Participants must register using the above link by January 9, 2023!**

Proper clothing is a must and should be layered so that the Trailman can remove layers if too hot and add layers if too cold. A troop uniform is not required, and no inappropriate footwear (e.g., athletic shoes, Crocs, etc.) will be allowed. Trailman may be sent home if inappropriately dressed. This event will not be cancelled because of cold weather, so bring plenty of clothing and outerwear to be safe and comfortable all weekend.

**There will also be a troop ribbon for the best snow shelter that is slept in by a Trailman or Trailmen.** If spending the night in the shelter, get there early to help your troop build the shelter. They can be built of snow, canvas, or wood (all materials to be provided by the troop) and must be slept in overnight. Tents are not eligible for this award. The shelters will be judged on Saturday night, and the award will be given out at the campfire. Your team must let the Klondike Derby Chair know if you are doing this activity so that it can be judged. If you are not building a snow shelter, troops will be setting up tents in the Ultimate Field (U on the attached map).

**GENERAL INFORMATION**

The Klondike Derby will be a day of Trail Life fun with a mixture of competitive spirit and outdoor fellowship. The following information will help you plan for this event.

1. The Klondike Derby will be held at New England Fronter Camp in Lovell, Maine. The address is 197 Quite A Road, Lovell, ME 04051.

2. Each Trailman must register and pay via the link included above by January 9, 2023.

3. Troops will set up their camps in the Ultimate Field (U on the attached map), along the tree line at the south end of the field.

4. All troops have the option and are encouraged to build snow shelters and sleep in them on Saturday night. There will be a trophy for the best shelter that is slept in. This is an excellent opportunity to camp in the winter environment!

5. Be sure to polish the skis on your sled for the cross-country race. Each member of the team must be in the race, and tokens will be awarded to the first four 4 teams to finish the race. Sleds should be constructed in accordance with the plans available at the registration link.

6. Sleds must be pre-built, with all team equipment securely stored aboard. Sleds will be turned upside down to test gear stowage prior to the start of the winter challenge course. **There will be a “Best Sled” ribbon for the best-looking sled.** The sled will be judged by a committee of three adult leaders.

7. All troops must have TLUSA health forms for all attending. These forms will be kept at HQ for easy access, if needed. Adult leaders may retrieve them when leaving camp.

8. All Trailmen must be clothed for extreme weather conditions. This event will not be cancelled. Each team must submit a roster of team members when checking in at camp. The maximum size of a patrol is eight (8) Trailmen and a minimum of four (4) Trailmen. **Teams with patrol flags will receive an extra token.**

9. All teams must have a sturdy token pouch. Mark it with your troop number and patrol name. All scoring will be based on the number of tokens at the end of the Klondike Derby event. Tokens must be turned in PRIOR TO the campfire on Saturday night.

10. In the event of a Trailmen getting cold in the middle of night, the Health Lodge will be available to thaw the young man out safely.

**SLED EQUIPMENT**

1. Two (2) wool blankets

2. Two (2) 6-to-8 foot staves for stretcher rescue

3. Six (6) 3-foot staves for lashings

4. Eight (8) 6-foot lengths of rope (1/4” diameter)

5. Solid fuel for fire building (natural materials only)

6. First Aid kit (two sterile dressings, two compression triangle bandages, and material for splints)

7. Fifty (50) feet of rope (1/2” diameter)

8. Patrol flag

**COURSE EVENTS**

**Lashings –** Each team will be required to tie three lashings: (1) sheer; (2) square; and (3) diagonal. After demonstrating the three lashings, teams can earn bonus tokens for building a useful camp structure out of the materials on the sled.

**Fire Building –** Each team will be required to use natural materials to construct a fire lay of their choosing and boil soapy water in a Number 10 can. The cans will be provided by NEFC, but the Trailmen are required to provide all other materials. **This will be a timed event.** Tokens will be awarded to the three (3) fastest teams.

**Rope Rescue/Knot Tying –** Each team must select a victim who is “stranded on the ice” approximately 25’ from the main group. The rest of the team will tie a bowline in the end of a length of rope and throw it to the victim. The victim must catch the rope and slip it under his shoulders. The rest of the team must pull him ashore. The team will also be asked to tie 4 different knots (bowline, square knot, clove hitch, and taut line hitch), and each knot must be tied by a different Trailmen. **This will be a timed event.** Tokens will be awarded to the three (3) fastest teams.

**First Aid/Stretcher Race –** Each team must demonstrate a First Aid skill. More information about what is required will be provided by the Adult Leader at the start of the event. Additionally, the team must make a stretcher from the materials on the sled, place a Trailman in it, and successfully carry the Trailman along a specific course.

**Log Saw/Log Transport –** Trailmen must buck a log using a two-man saw and transport the pieces 100’ to another location. **This will be a timed event.** Tokens will be awarded to the three (3) fastest teams. The saw and logs will be provided by NEFC.

**Hatchet Throwing –** Trailmen must throw hatchets into targets marked with scoring rings. Tokens will be awarded according to the scores for each team.

**Wilderness Survival –** Each team must demonstrate wilderness survival skills by building a shelter that can sleep two Trailmen. Teams may use the materials on theirs sleds as well as materials found in the woods. Tokens will be awarded for effectiveness of the shelters.

**Cross-Country Race –** All teams will gather near HQ (“Race Start” on map) for the cross-country race. Each sled must be loaded will all equipment, and Trailmen, sleds, and equipment will race around NEFC and back to the starting line. The minimum patrol size is four (4) Trailmen. **This will be a timed event.** Tokens will be awarded to the three (3) fastest teams.

**Tug-of-War –** Teams of four (4) Trailmen will pull against other teams in the tug-of-war. Tokens will be awarded to the top three (3) teams as determined by single elimination.

**NOTE:** The Klondike Derby Chair retains sole discretion to determine how to break a tie.

**NOTE FOR JUDGES:** Your job is to run and judge one of the events (there will be one or two adult leaders at every event). You’ll need warm clothes and thermos of hot chocolate or coffee. All necessary equipment for the operation of the station will be provided or is on the team sled. The event kicks of at 9:00 am, so please be ready and on station by that time.

**SCHEDULE**

**Friday:**

5:00 – 9:00 pm Registration and Camp Set-Up

9:00 pm Leaders’ Canteen at HQ

**Saturday:**

6:30 – 7:30 am Wake-up and breakfast (Troops provide)

7:30 – 8:30 am Work on shelters, prepare for events, and **get skits and songs ready for campfire.**

8:45 am Teams line up with sled and equipment in the vicinity of HQ to receive packet of orders.

9:00 am – 12:30 pm Klondike Derby!!

12:30 – 1:30 pm Lunch (Troops provide). Trailmen lunches will be judged by adult leaders and tokens awarded for best meal.

2:00 – 2:45 pm Cross-Country Race

2:45 – 3:45 pm Tug-of-War

4:00 – 5:30 pm Outdoor shelter building

Trailmen should consider changing into dry base layer at this point (i.e., after running and sweating).

5:30 – 6:30 pm Supper in A-Lodge (NEFC provides)

6:45 pm Campfire

8:00 – 9:30 pm Troop time

9:00 pm Leader’s Canteen at HQ

**Sunday**

6:30 – 7:30 am Wake up and breakfast (Troops provide)

8:00 – 9:00 am Worship Service at Chapel (C on map)

9:00 – 10:00 am Break camp and inspect site

10:00 am Homeward Bound!

SEE YOU NEXT YEAR!