



Gold Discovered!

Theme: Klondike Gold Rush

The Klondike Gold Rush was a migration by an estimated 100,000 prospectors to the **Klondike region** of **Yukon**, in north-western Canada, between 1896 and 1899. **Gold** was discovered there by local miners on August 16, 1896; when news reached **Seattle** and **San Francisco** the following year, it triggered a **stampede of prospectors**. Some became wealthy, but the majority went in vain.

To reach the gold fields, most prospectors took the route through the ports of **Dyea** and **Skagway**, in **Southeast Alaska**. Here, the "Klondikers" could follow either the **Chilkoot** or the **White Pass** trails to the **Yukon River**, and sail down to the Klondike. The Canadian authorities required each of them to bring a year's supply of food, in order to prevent starvation. In all, the Klondikers' equipment weighed close to a ton, which most carried themselves, in stages. Performing this task, and contending with the mountainous terrain and cold climate, meant those who persisted did not arrive until summer 1898. Once there, they found few opportunities, and many left disappointed. - Wikipedia

Your patrol has heard the news of a new "Gold Rush" and wants to take part in this new adventure! Your patrol must come prepared to face the harsh conditions and travel across land and river! You must be ready to withstand the elements and be prepared to survive on your own even before you get to the Gold! Will your patrol preserve and overcome the challenges?

Run the Course

Patrols from troops will run the course and attempt to stake their claim by completing the challenges that await them. Gold awaits those to overcome these challenges but who will walk away with the largest stake!

On the day of the event, we will need adult volunteers from each troop to help. Each troop is required to have at least one leader run a station. We will have directions and score sheets available the day of the event.

Stations will be geared toward all trailman skills. Each station will have a Woodlands section and a Navigators and Adventurers section. It is up to each troop to decide if they want to have their Woodlands attend the camping weekend or not. It will be each troop's responsibility to supervise their Trailmen throughout the event.

Please see the list of stations and contact Brent Bartlett if you can help – if another troop is handling a station, it's always possible they need another helper so ask, don't assume you can't help at that station!

Camping Sites and Cabins available for rent: Email or call Ellen Tyler @ ellen.tyler@scouting.org or (315) 463-0201 to create a Tentaroo account. Let her know that you are a Trail Life troop and would like to create an account for your troop.

Registration: Cost for the Klondike is \$10.00 per person.

On-site check-in for the Klondike will be Saturday, from 8:00AM – 8:45 AM.

All vehicles must be parked in assigned parking areas. Please note that we expect a large number of troops and depending on the weather, parking may be at a premium. Carpooling is encouraged.

All food for your troop is the responsibility of the troop to organize and bring with them.

All trailmen are required to carry water with them and stay hydrated.

All stations will close by 5 PM. The Cracker Barrel will be held at 7 PM in Owens Hall.

Service Project: 1 non-perishable food item should be brought by each Trailmen and adult. All donations will be delivered to a local food pantry. This food will be collected at check-in and will count toward each patrol's overall score.

Safety Concerns/Walk Worthy: At least one adult leader in your troop should be well versed in safety issues surrounding cold weather camping/activities. The 1st Officer and this person should review the precautions to follow when doing activities in cold weather with all members of the troop. The Trailmen Handbook and Field Guides are a good resource for this discussion.

Please dress in layers. Wear boots (NO SNEAKERS)

Activities

Klondike Sled Judging Rules

Sleds will be judged on creativity and construction. All sleds will be considered for all categories. So long as nothing about the sled violates the rules, goals and spirit of Trail Life, anything goes. In the event there is no snow then wheels will be allowed, however all sleds must **demonstrate** snow worthiness to qualify for this part of the competition.

Sled should have (each of these will be part of overall judging points for the station):

Patrol Spirit

Patrol Flag

Creativity

Secured supplies – food, station requirements, first aid kit, etc. that the patrol needs for the day – all patrol supplies must be stowed in the chest or compartment, or some type of durable container, except the staves/poles

Category 1 – Patrol Spirit will be judged on: Patrol Yell/Cheer.

Category 2 – Who is prepared to ‘Walk Worthy’ will be judged on:

Is the Sled ready for the days’ Events? Does the Sled have all necessary supplies and gear for a Klondike Team to ‘Walk Worthy’ for the day? The Gear is secured.

Category 3 – Run the Missions: Remember, the Trailmen Oath and the Motto should guide your actions.

Stations – At each station Trailmen will be asked to recite one of the bible verses associated with the badge skill required at the stations. If no badge skill is associated with the station Trailmen will be asked to recite one of their favorite verses.

Shotgun Start! – Opening stations (simultaneous) –

1: Bear Bag: Trailmen place food from the sled into a bag and suspend it from a tree so bears can not steal it during the night.

Woodlands: Bible verse, bear bag at least 9 feet above the ground, 6 feet away from the tree, 4 feet below any branches and rope must be against the tree trunk until at least 5 feet above ground.

Nav/Adv - Bible verse, For Maximum points food must be 12 feet above ground, 9 feet away from tree, 6 feet below any branches and rope must be against tree trunk until at least 9 feet above ground.

2: Fire building / string burn: how fast can your patrol burn the string. Timed

Woodlands: Bring materials to start and maintain fire to burn through string. Patrols should bring their own matches. 1 minute plenty for every match used. 1 - snack size bag of firestarter allow - i.e. Dryer Lint

Nav/Adv: Bring materials to start and maintain fire to burn through string. Patrols should bring their own flint and steel, bow drill, or magnifying glass. No matches allowed (Lost along the way)

Bonus: Tread Lightly by cleaning up area after mission is complete.

3: Knot Lashing: How many unique knots can your patrol tie in a time limit.

Woodlands: Be able to complete all knots for Mountain Lions. Bonus points for explaining what each knot is used for. Patrol will compete in a tug of war event.

Nav/Adv: Complete as many unique knots as you can in a time limit per Trailmen. Trailmen will be required to explain what the knots tied are used for after the time limit has ended. Trailmen will perform knots one at a time away from their patrol. Patrol will then complete a Lashing using at least two types of lashings.

4. Dead Horse Carry - Your patrol's packhorse has died and you need to get it off the trail. Trailmen have to work together as a patrol to lift and carry an ungainly weight wrapped in a tarp.

Woodlands will be able to lift or drag the weight wrapped in a tarp a shorter distance.

Nav/Adv will need to lift and carry the weight wrapped in a tarp a longer distance.

5: First Aid in Klondike:

Survival Kit Inspection: Each sled should have a patrol First Aid kit. Each Trailmen should have their own kit as well. The patrol kit and several individuals' kits are examined and Trailmen asked to comment on the use of various items.

Woodlands: Answer basic questions about first aid medical or trauma. Show how to treat basic bleeding injury. Build a homemade stretcher and carry a Trailman around a course.

Nav/Adv:

Survival Quiz: Answer basic questions on first aid and survival skills

First Aid in Action: Splint and treat a fellow Trailmen with a broken leg and bleeding

Stretcher Carry: Build a homemade stretcher and carry a Trailmen around a course

stretcher build and race: Timed

6: Slalom Race on the Frozen Tundra

Woodlands/Nav/Adv:

Race: Patrol timed in pulling its sled around a course in deep snow on flat ground. Trailmen must walk the course several times to check footing, fill holes, etc. Trailmen should be able to release their tow rope easily so that they will not be run over or dragged if they fall. Ropes may not be tied around the waist.

Race is timed

7: Lost in a Whiteout Walk:

Trailmen are blindfolded, spun around, and have their hands placed on a rope. They are timed as they follow the trail. (Backstory is that there is a whiteout weather condition and they must follow a previously established trail.

Woodlands: may communicate with their patrol

Nav/Adv: can not communicate with their patrol and must remain silent

8: Random Shelter Build: Draw a random type of shelter and build that shelter before the storm blows in. This should be large enough for your entire patrol and all equipment including sled. Timed Event

Woodlands: Shelters that could be picked: A-Frame, Lean-to, and Rain Fly

Nav/Adv: A-Frame, Lean-to, Rain Fly, Basic Fly, Mushroom Fly, Dining Fly and Shade Sail

9. Compass Bearing - All members of the patrol will complete a compass course. Each Trailmen will start at a letter and follow bearing to the next letter until all letters are correct. Each patrol will be required to have at least one compass on their sled.

Woodlands: Each Trailmen in the patrol will need to complete one round of the game.

Nav/Adv: Each Trailmen in the patrol will need to complete two rounds of the game.

10. Panning for Gold: Patrol uses their packed tarp cooperatively to toss a “nugget” over a horizontal rope approx. 8 feet off the ground. The event is scored by counting the number of consecutive times the nugget gets over the rope in a certain time frame.

Woodlands/Nav/Adv: Run the same course

11. Ice Rescue - Each Trailmen throws a rope to a “victim” who has fallen through the ice” and retrieves the same. Patrols may be asked to demonstrate other forms of ice rescue.

Woodlands: Can use any form of knot to pull out the victim

Nav/Adv: must use a bowline knot that the victim slips under arms and is pulled out.

12. Firewood Collection/Knife, Ax, Saw- Each Trailmen demonstrates safe use in simple firewood collection tasks. They may use a two-person saw to cut a large log. (Saw will be provided) (This station will be run depending on camp)

Woodlands: Collect firewood and separate wood based on fuel size. Mountain Lions with Woodman’s Tool show how you widdle a stick and the safety involved.

Nav/Adv: Collect firewood and separate wood based on fuel size. Using a Bow Saw cut a large log (may trade off Trailmen) explain the safety involved.

13. Rope Hill Climb - Each member of the patrol must climb up a hill utilizing a long rope to assist in the climb. Patrols must get their sled up the hill with them.

Woodlands/Nav/Adv: Run the same course

Cracker Barrel Campfire program

Award(s) will be handed out to the winning Patrol(s).

Ribbons and Buttons or Patches will be handed out.

Every Patrol from every Troop should have at least skit or two but more is better.

Every troop should bring some sort of snack food to share with all.

The Patrol Equipment List For Navigators/Adventurers

Must be stowed in your sled's chest or compartment or in a backpack with the trailmen

A complete extra set of warm dry clothes and socks (wrapped in a waterproof covering) for each patrol member. Patrols may bring other items not listed.

1 Hand Warmer set per Trailmen

1 Patrol First Aid Kit with items First Aid wilderness station

Individual First Aid Kits

Trailmen (Nav/Adventure) Handbook

At Least 1 set of Field Guides

Backpack for Bear Bag station

Tinder, Kindling, small fuel wood, flint and steel,(matches - Woodlands Only)

4 6–8-foot sturdy staves (wood poles)

Rope for knots - At least one length of 6' rope $\frac{1}{4}$ diameter per patrol member

Rope for lashings and shelter build at least One 20ft length or longer of $\frac{1}{4}$ diameter rope

Small blanket (at least 6 x 8, think "Army wool/horse blanket) or a large tarp (Shelter Build)

1 water bottle, with water

Pocket Knife (Mt. Lions and up with Woodman's Tool)

Compass for Patrol

At least 1 non-perishable food item per Trailmen and adult (counts toward your overall score)

Garbage bag

Pencil and pad of paper

As well: All Trailmen must have proper cold weather attire – NO SNEAKERS

Klondike Gold Rush

Klondike Derby

Friday February 10th, 2023

Check In for Troops Staying Friday Night: 6:00 – 8:30 PM (Check in with the Camp Ranger with a troop roster marking your First Aid/CPR leaders and Trailmen (Troop Ranger may have a meeting with at least 1 leader from each troop) Contact Brent at 315-591-8755 with ETA of Arrival

Saturday February 11th, 2023

7:30-8:00 Station Volunteers Gather Station Materials and set up

8:00 – 8:45 am Check-In (Owens Hall)

8:45 am Opening and Flag Ceremony (Parade Field) / Announcements

9:00 am The Klondike Calls - Start the Klondike

12:00 pm Lunch – Owens Hall or Camp site

1:30 pm Resume Klondike Derby

5:00 pm Race Ends

5:15 pm Flag Ceremony (Parade Field)

5:30 pm Dinner – By Patrols – (Owens Hall) or Camp site

7:00 pm Cracker Barrel (Owens Hall)

8:30 pm Leaders Decaf (Owens Hall) Trailmen near fire or back to camp site

9:00 pm Check out (For Troops Leaving after Event)

Sunday February 12, 2020

8:00 am Clean-up of Troop areas/cabins

9:00 am Church Service (Owen Hall)

10:00 am Owens Hall Clean Up and Check Outs

11:00 am Heading Home - Safe Travels we will see you Next Year!

Klondike Sled Plans

Don't have a Klondike Derby Sled? There are several step by step plans available for any Patrol to follow, to get a Klondike Sled ready for 'Mission: Arctic Circle'

<http://media.scouting.org/boyslife/workshop/sledplans.pdf>

https://scoutdocs.ca/Klondike/Klondike_sled_plans.php

<http://www.inquiry.net/OUTDOOR/winter/gear/sleds/index.htm>

Find the Plans that work for you, and get going, so you're ready when the Horn sounds on Saturday, February 12th, 2022.



2022 NYS Trail Life Winter Klondike @ Camp Woodland

Troop Roster

Email to TrailLifeUSANewYork@Gmail.com

(Also, Turn in 2 duplicate Copies Please During Check-In at Event)

February 10th, 11th, 12th 2023

Troop # _____

Number of Sleds Entered _____

Patrol #1 _____ Patrol #2 _____ Patrol #3 _____

PL _____

PL _____

PL _____

Adults

TOTAL PAID REGISTRATION: _____ @ \$10.00/each = _____

Cash- _____ Check- _____